

Announcing: Mythmaster - a new tabletop RPG from acclaimed videogame designer Clint Hocking

Mythmaster RPG; a full-featured fantasy TTRPG is now in free open beta, following over a decade of development and testing.

FOR IMMEDIATE RELEASE: Montreal, Canada - SEPTEMBER 3, 2024 - Acclaimed videogame designer Clint Hocking is today announcing the release of **Mythmaster RPG** into **free open beta**. Mythmaster is an entirely web-based fantasy tabletop RPG that jettisons the constraints of character classes and levels, and introduces a unique character generation and progression system using modular skill fields.

Mythmaster RPG includes:

- A comprehensive set of **Core Rules**, covering all aspects of play from combat, magic, and social conflict, to economics, factions and social hierarchy.
- A web-based **Character Generator** supporting a totally unique character creation system driven by meaningful choices, and resulting in totally unique character backstories and builds.
- A system-agnostic **World Guide** to the campaign universe of Tear, a world with over 6500 years of history spanning eleven continents.
- A concise **Quickstart Guide** that provides an overview of the rules to help Directors and players jump in and start playing immediately.
- An introductory **Quickstart Adventure**; *The Curse of Cosutanu*, in which players unravel a mystery in a border town confronting an infestation of ghouls.
- A complete **Bestiary** with over 170 creatures, from the familiar to the new and unique, allowing diverse encounters to be constructed quickly and easily.
- A continually expanding **NPC Guide** including over 40 non-player characters, empowering Directors to quickly populate their game world so they can focus on role-play, instead of prep.
- A totally **open licensing model** allowing players to freely create, share and sell their own content based on the Mythmaster RPG game system, the Tear universe, or any associated content. Additionally, as an evolving, online game, community created content will continue to add value for decades to come instead of being periodically deprecated by new print editions.

Mythmaster RPG is available now in free open beta at www.mythmasterRPG.com. The game and all content will remain freely available for everyone during the beta period as content continues to be added, and rules tuned and balanced based on community feedback.

For more information, please refer to the website at www.mythmasterRPG.com or email contact@mythmasterRPG.com.

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